The GPA Game: Gone Virtual

Grace Hartman, Bellarmine College Prep

SHARE, LEARN AND CONNECT

What is the GPA Game?

An interactive way for students to see the many application factors that are considered alongside their GPA.

Done early to help students explore their non-numerical/grade strengths, get involved, and not look back with regret in late junior/early senior year

Meant to show that GPA isn't the *only* factor in college admissions!

In the ‘before times’…

- Done with all Sophomores at once
- Done with Sophomore Parents during a late fall event
- Required audience participation & actual movement of people

In the ‘current times’…

- Still needed to show movement
- Still wanted to offer explanations of the ‘why’ behind each movement
- Still wanted to ‘gamify’ the experience
- So, we initially thought about a video
  - Props/Location
  - Time
  - Timing
  - Expertise

#SchittsCreek
YOU ARE BEING SO
EXTRA RIGHT NOW

#SchittsCreek
IT'S TOO MUCH!

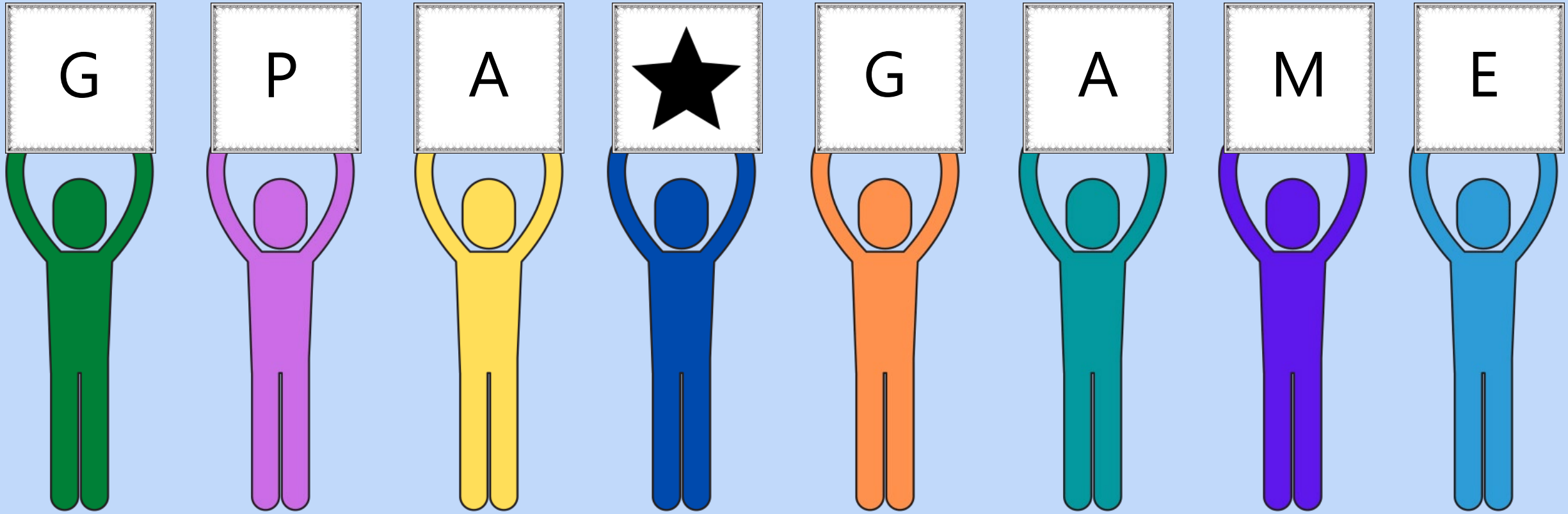
K.I.S.S. the video idea goodbye

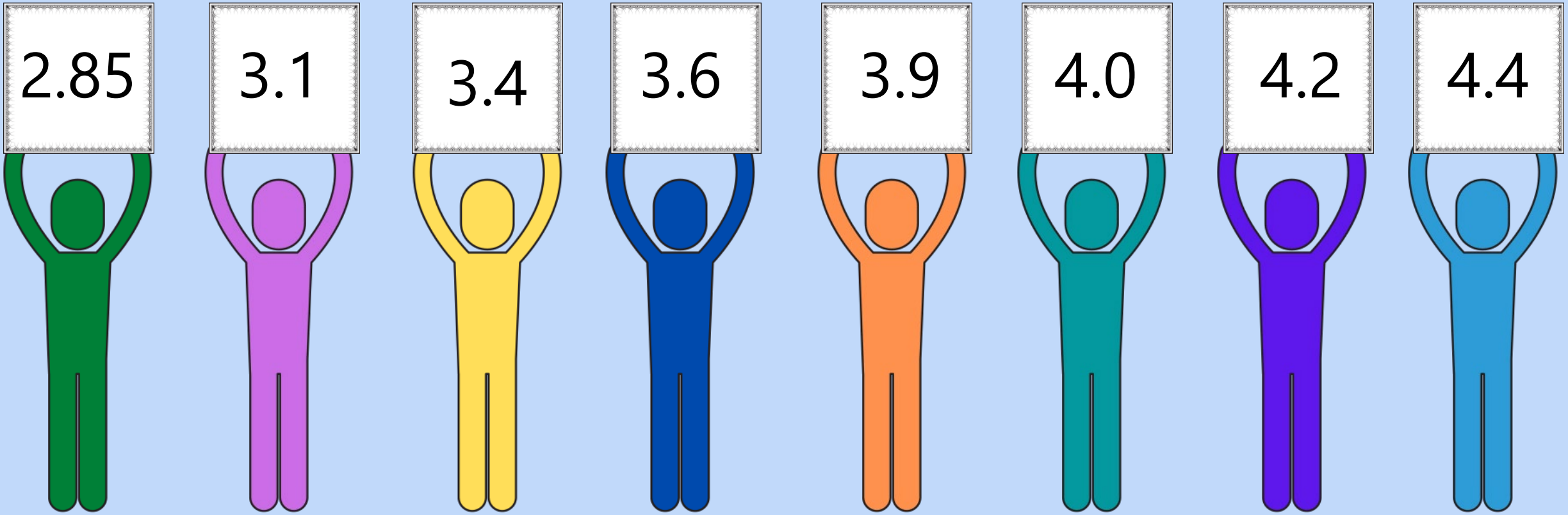
Power Point

- Familiarity
- Ease of Use
- Standardization of Animations
- No issues with Timing
- No props or special skills needed

GPA Game

Sophomore Cura November 2020





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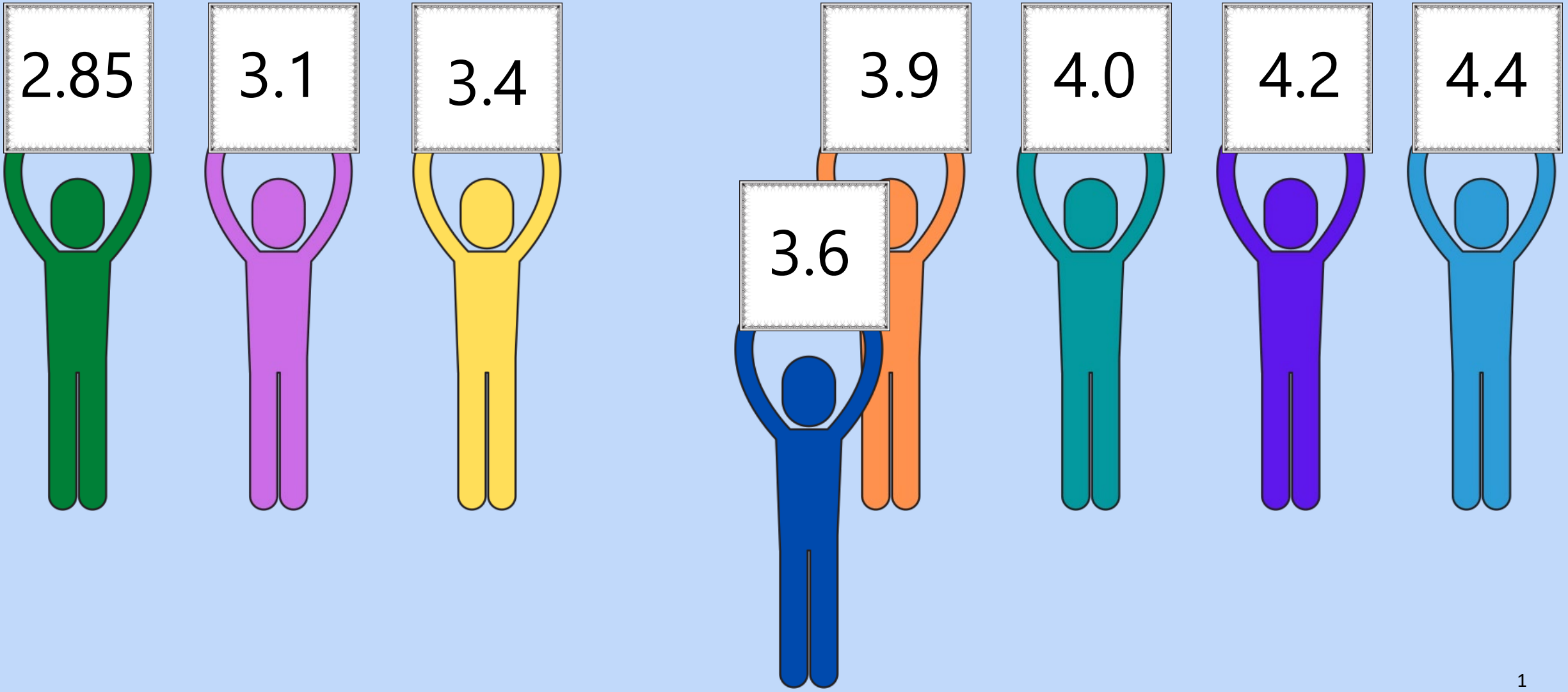
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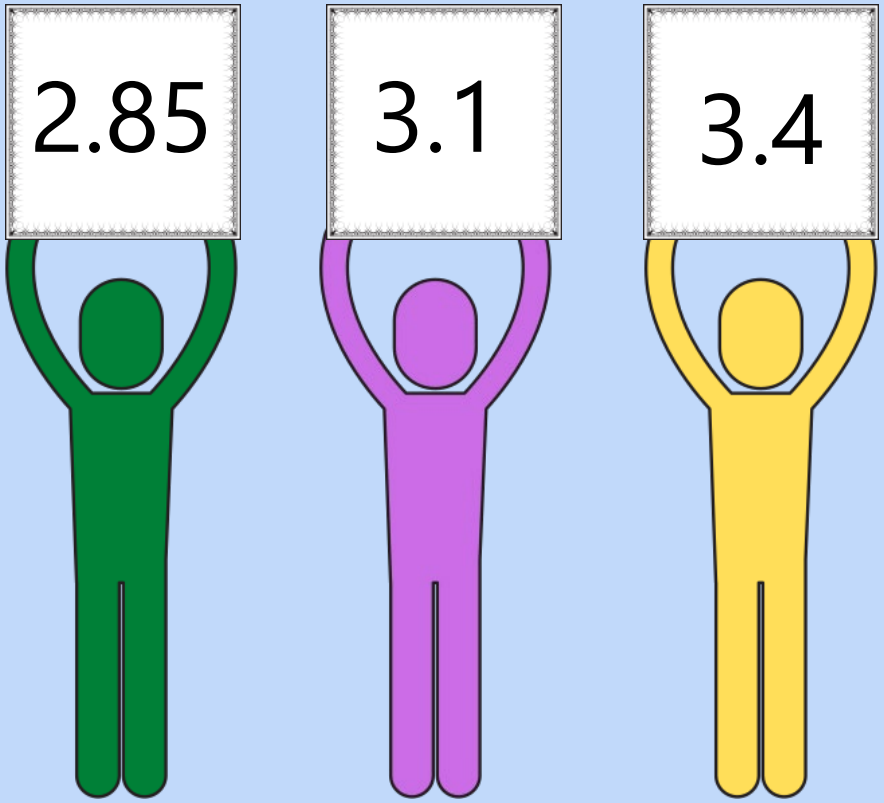
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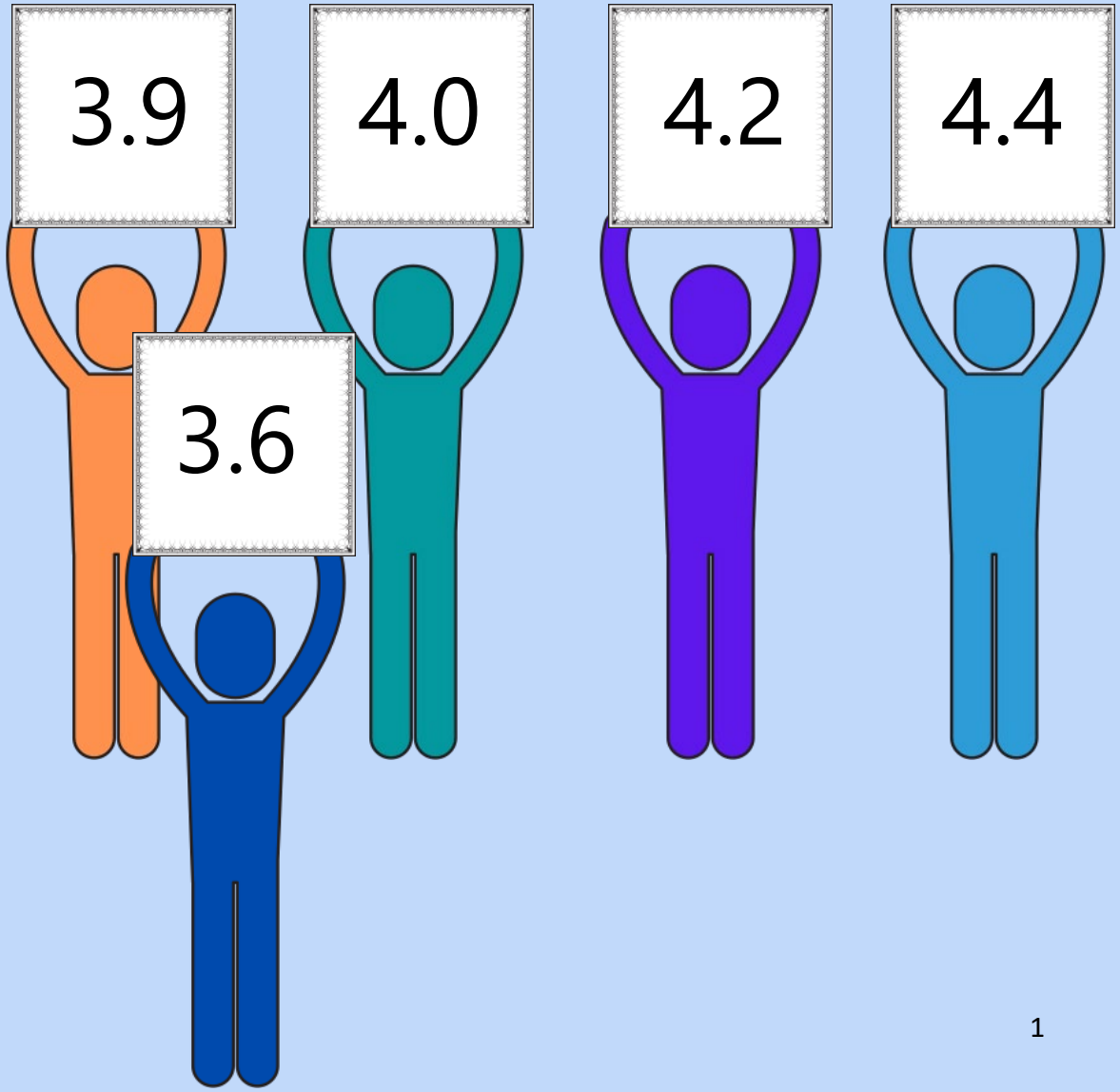
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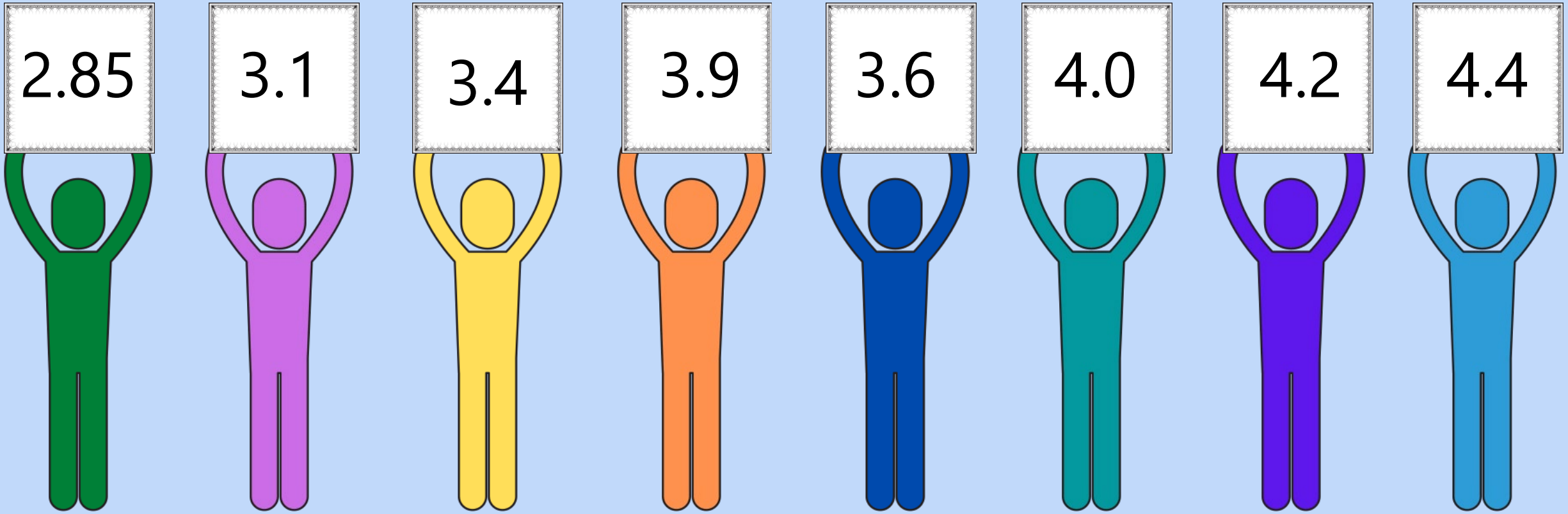

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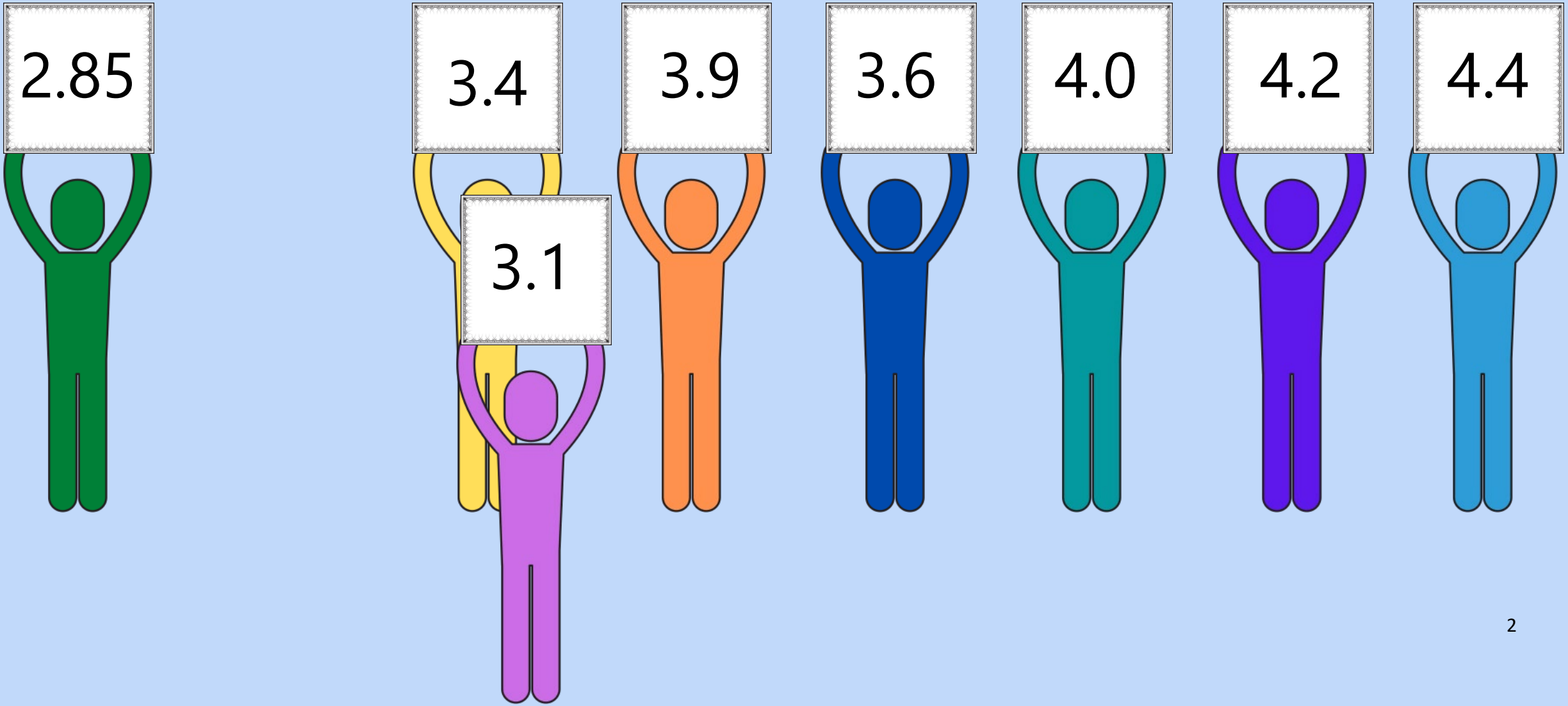
GM: 2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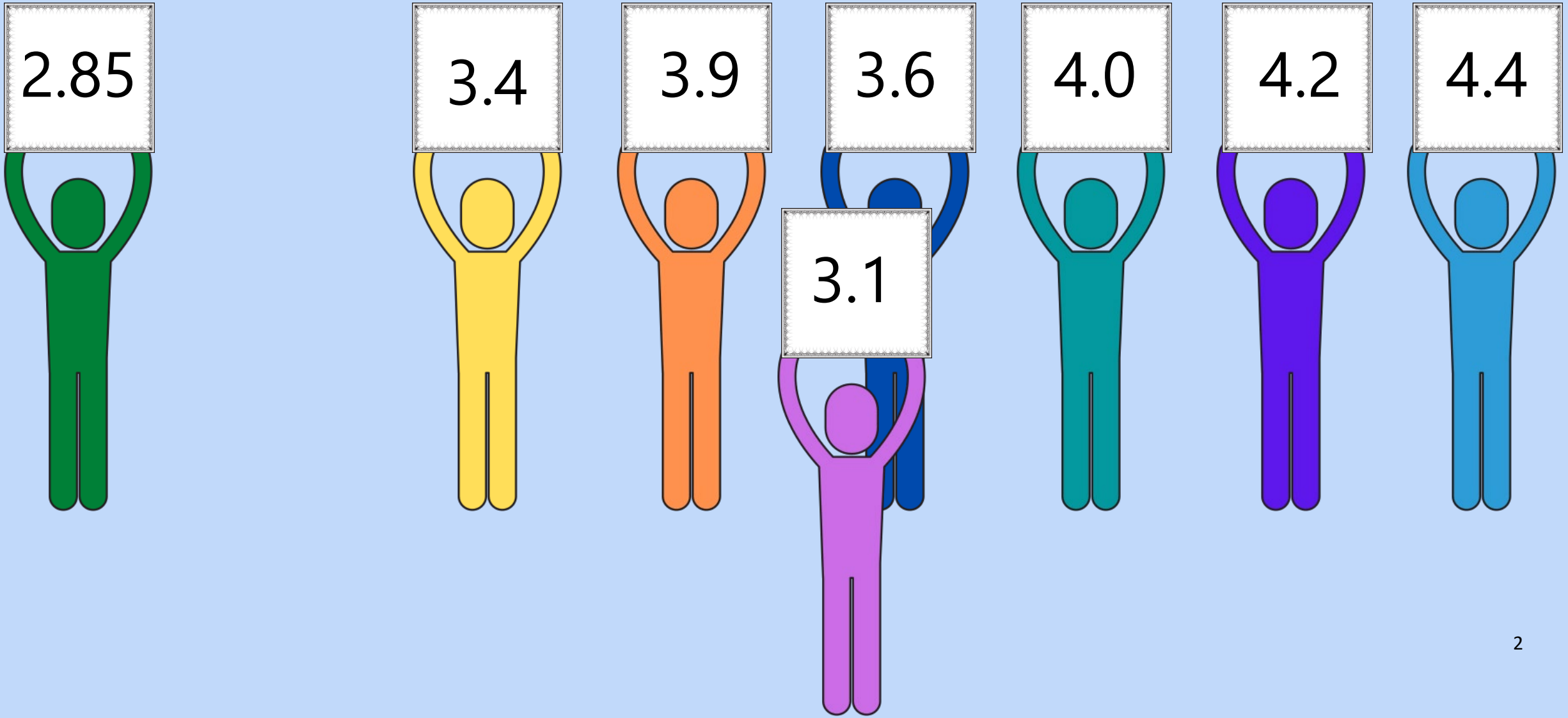
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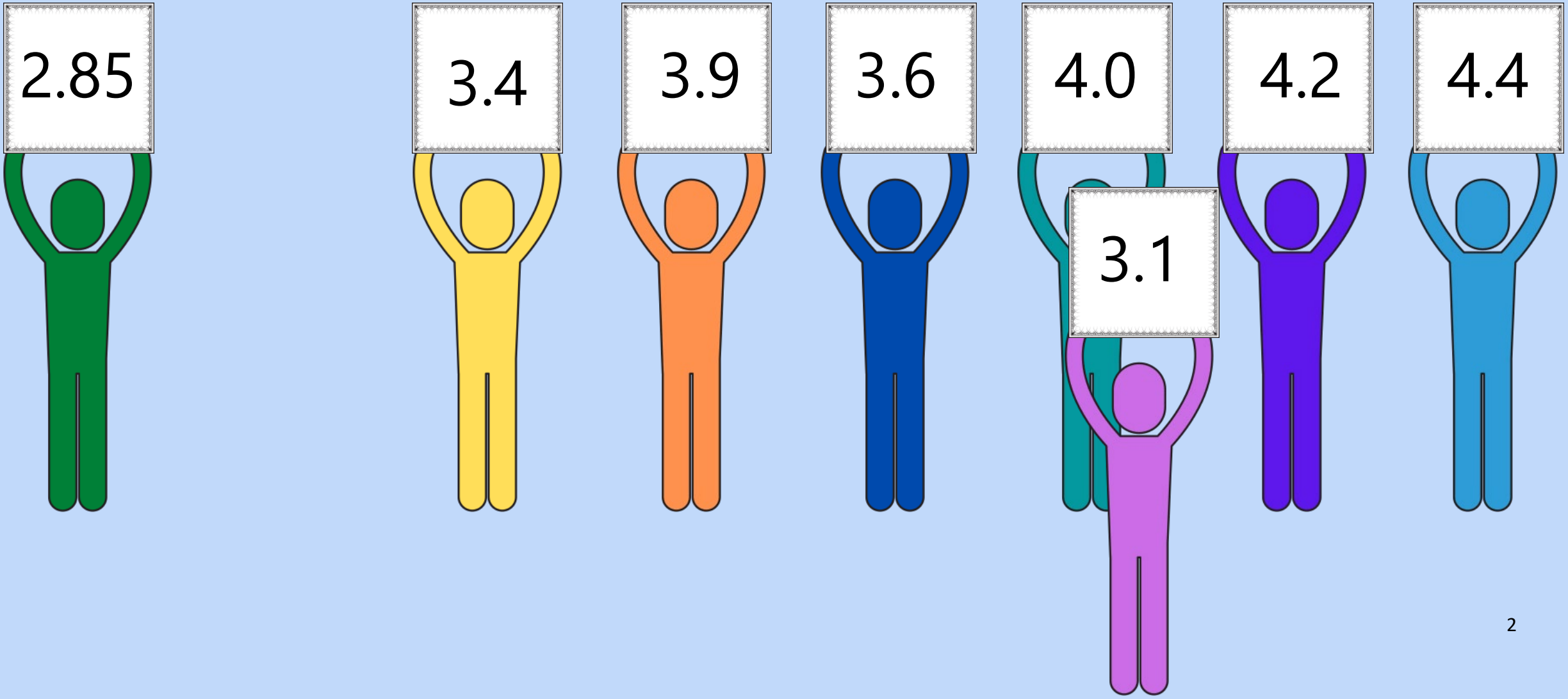
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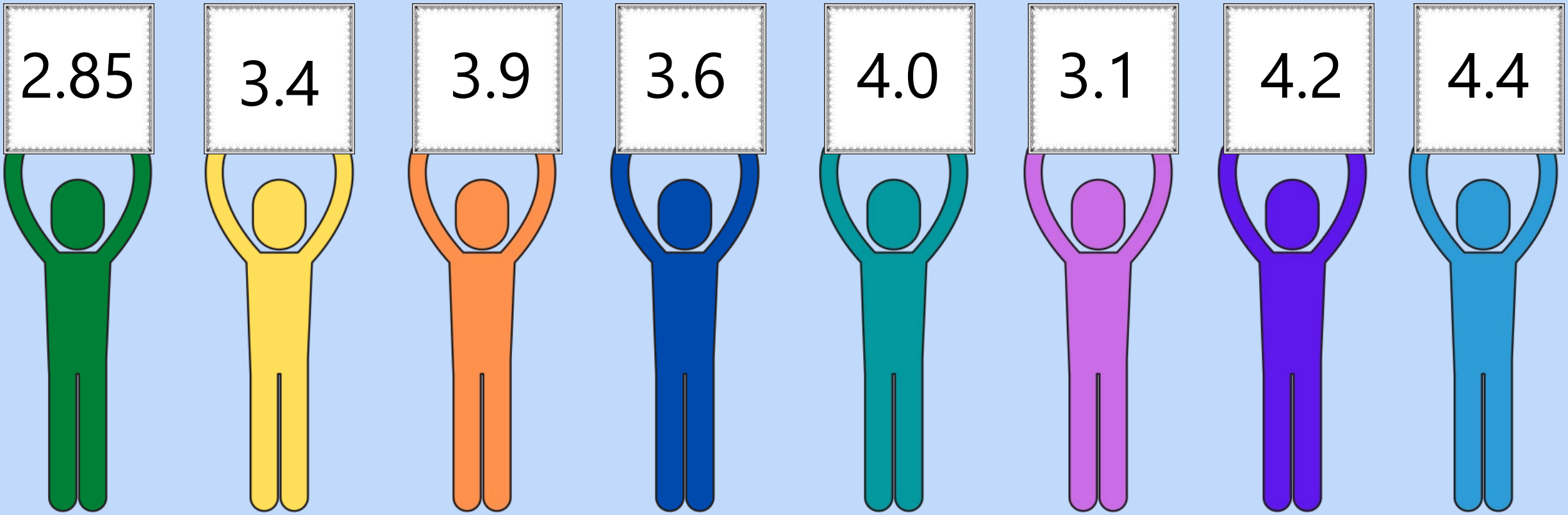

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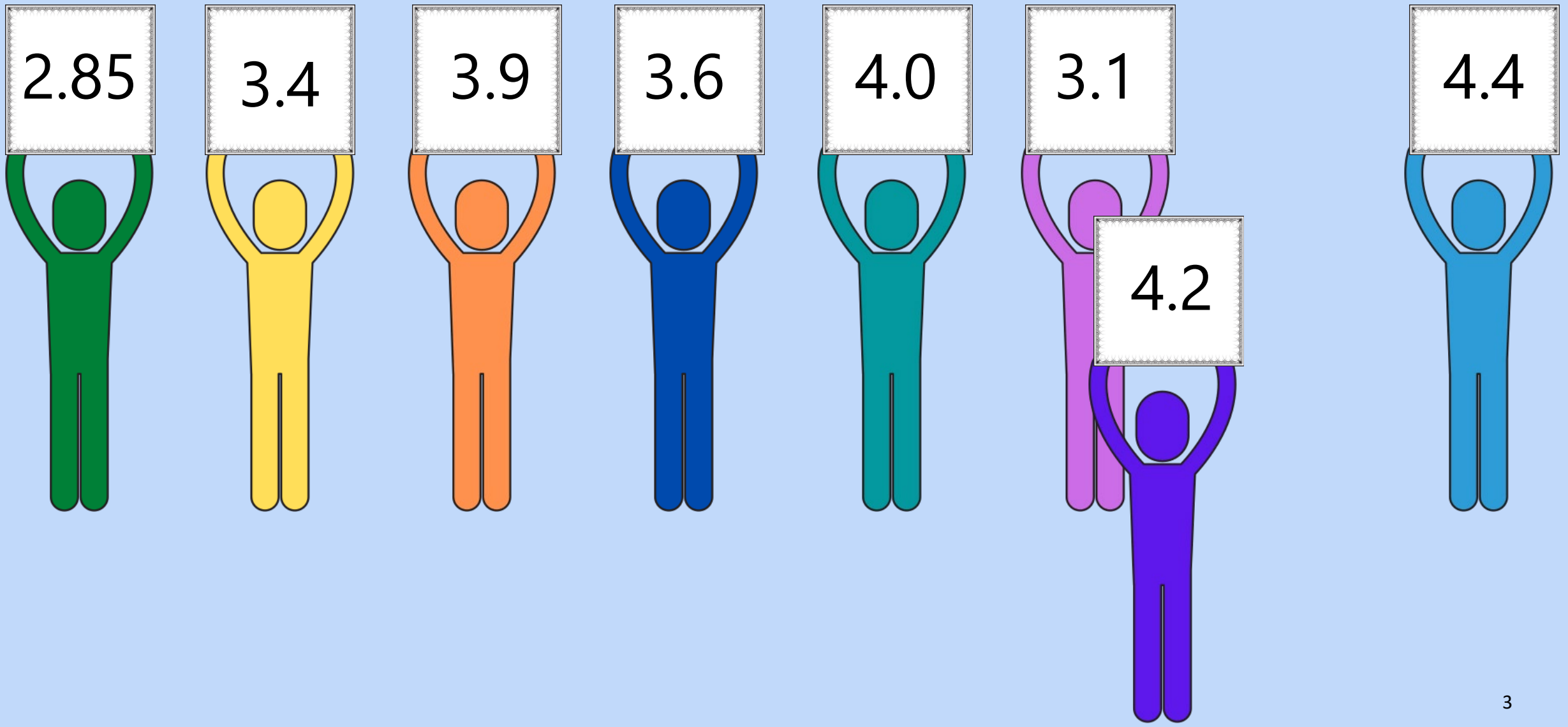
GM: 3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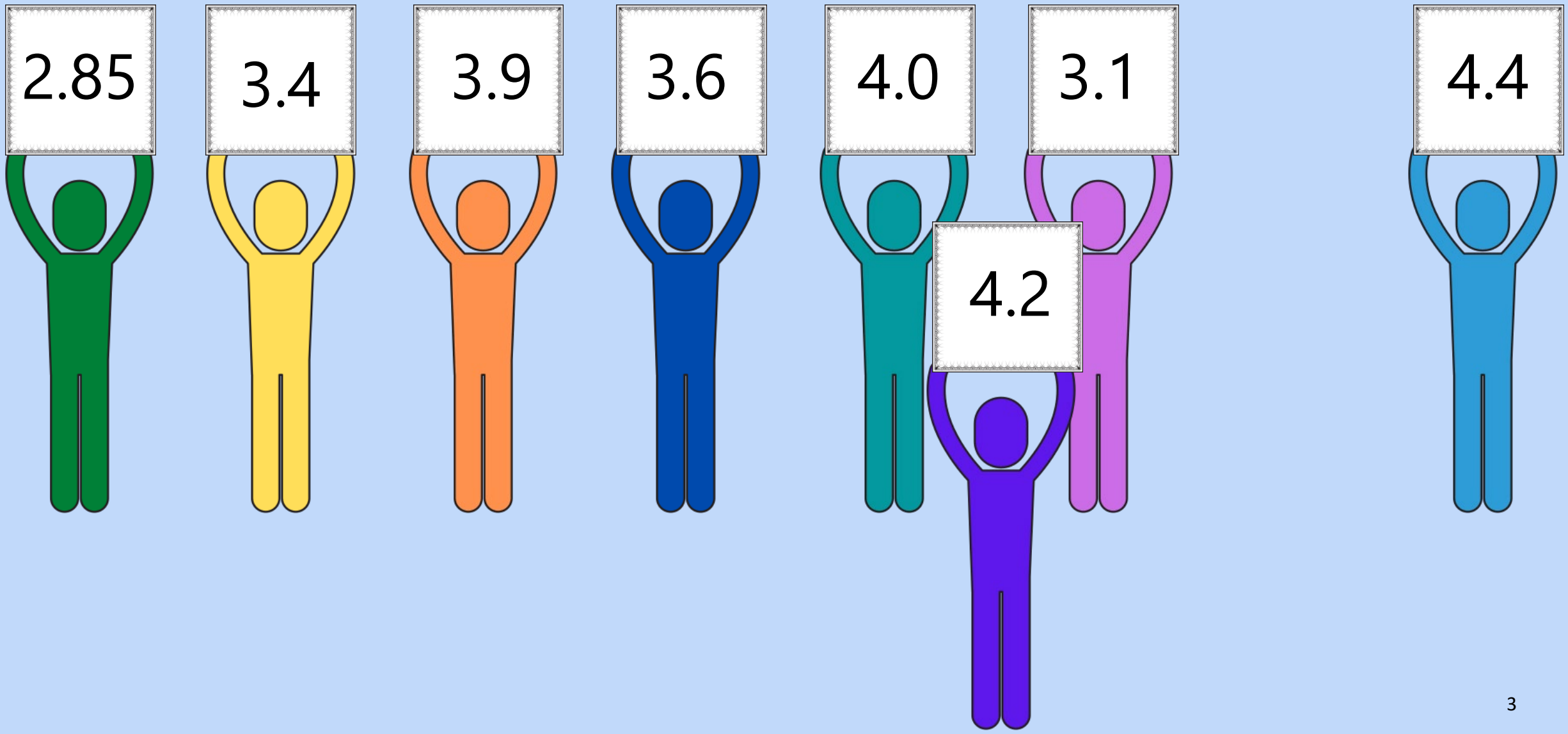
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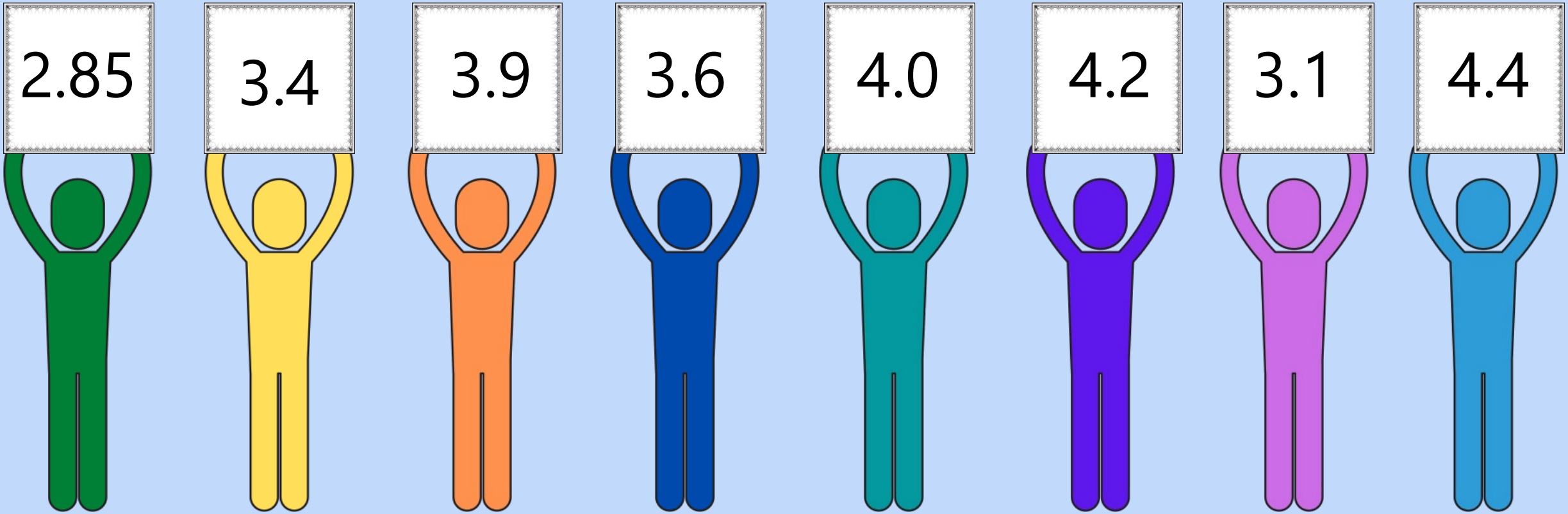
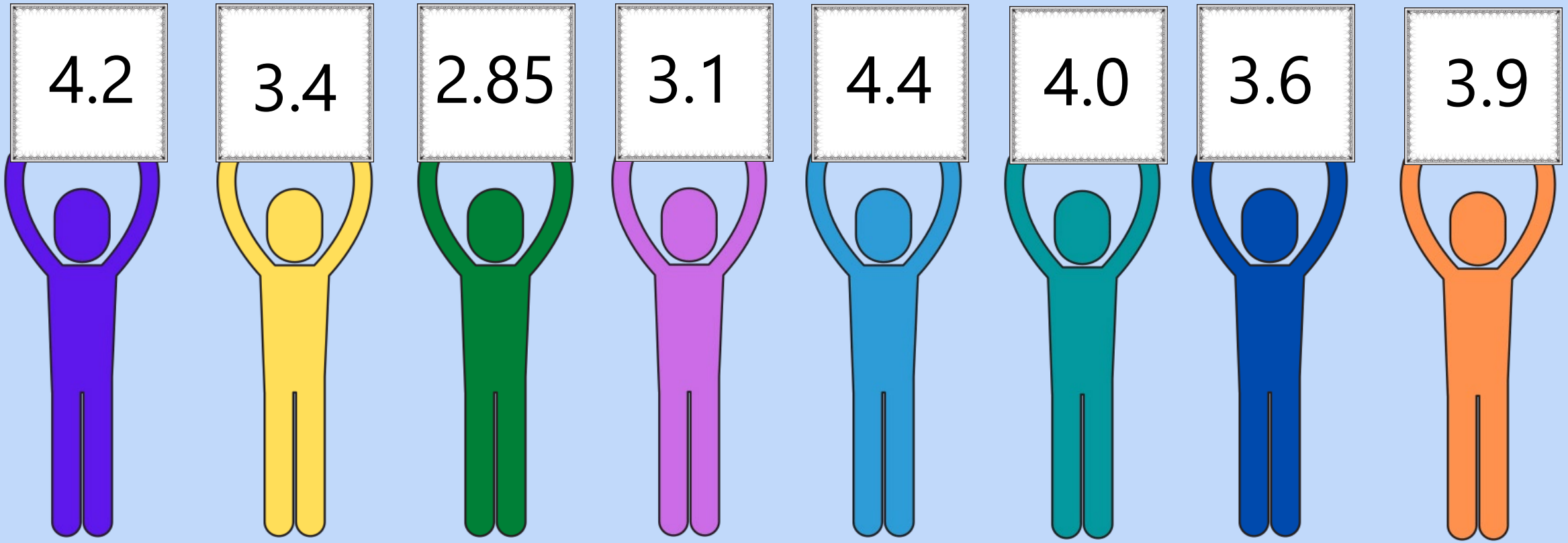


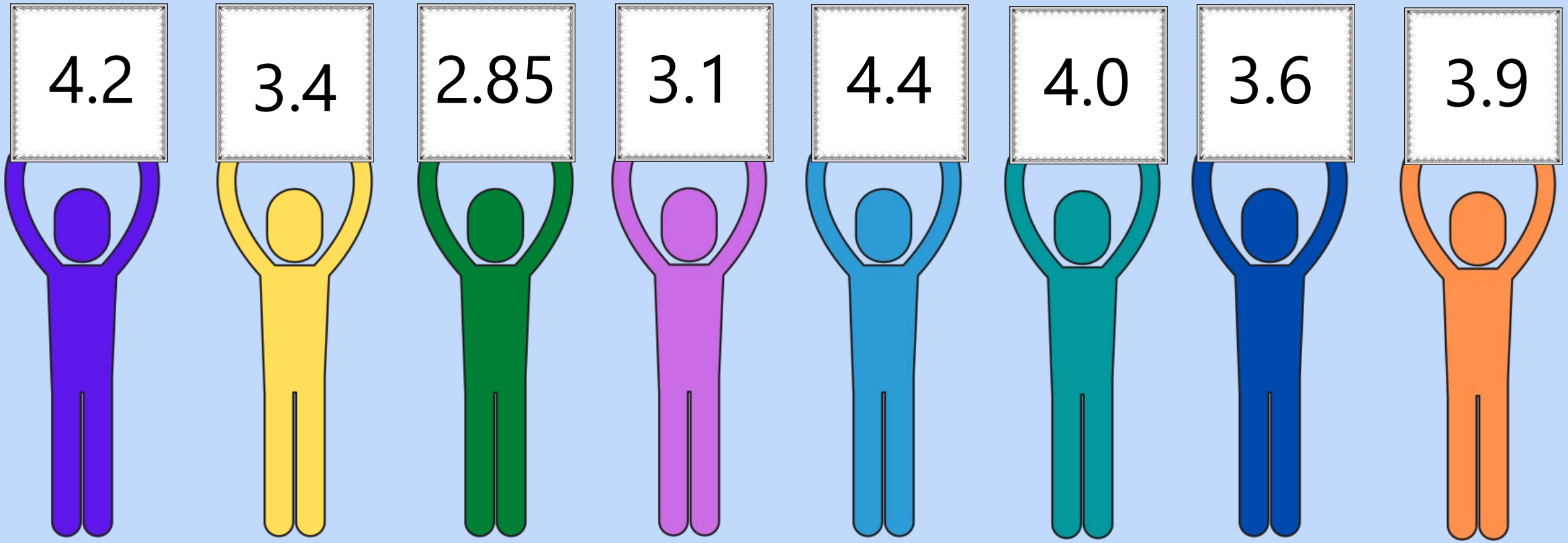
EM: 3
GM: 4

CONNOLLY
UNIVERSITY

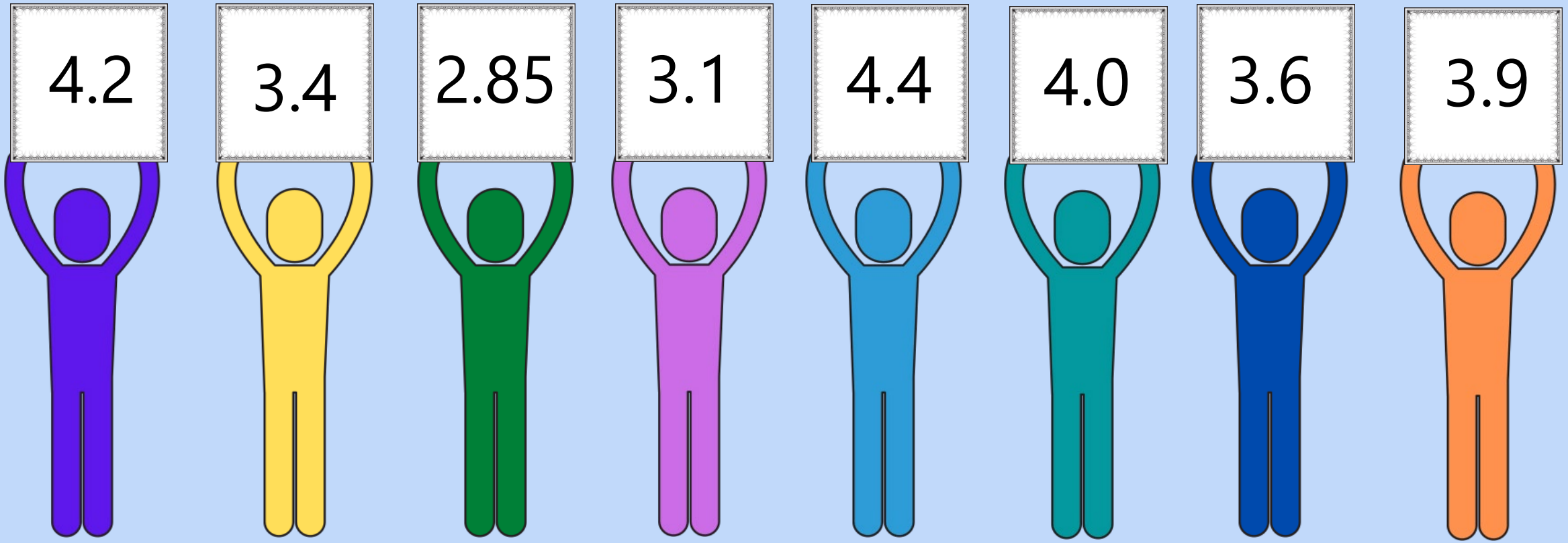


ST. BRIDGIT'S
OF THE WOODS

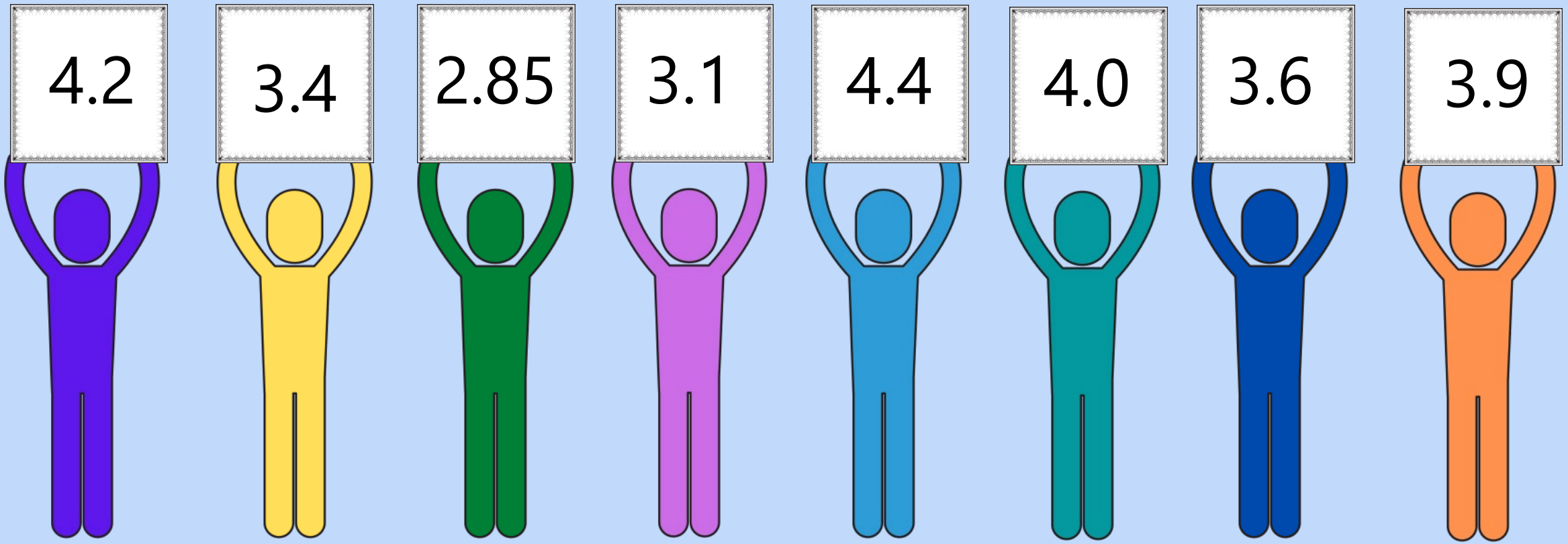
LEARN. ACHIEVE.



MURPHY INSTITUTE



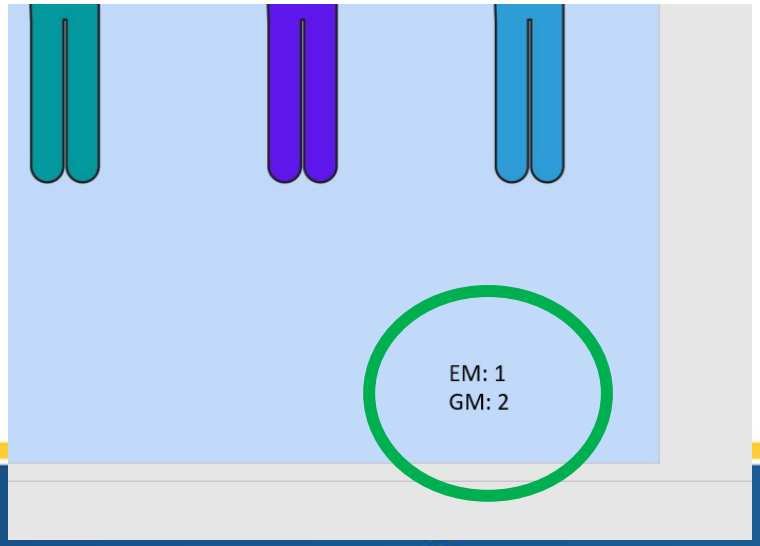
ROMANO STATE

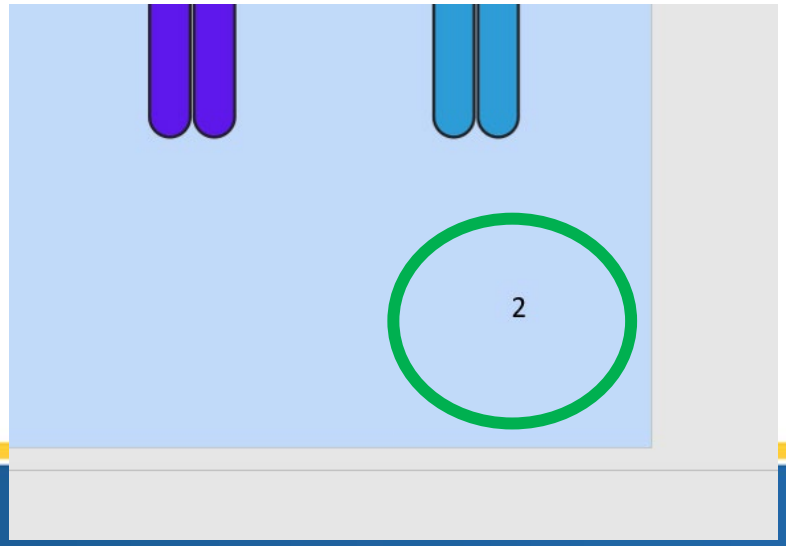


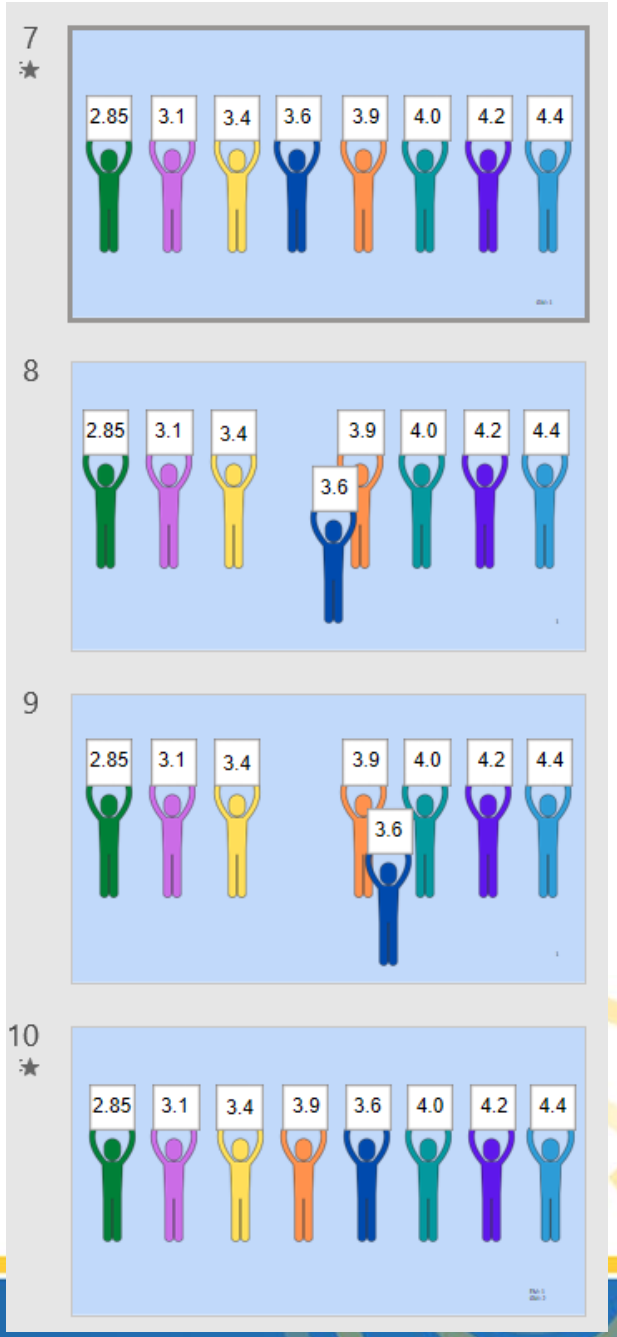
Madness Behind the Magic

- Embrace your inner stop-motion animator
  - Use multiple slides to easily show movement

- Make a note of what the narrator/presenter should be doing at each slide
  - They mostly look alike so this is helpful!

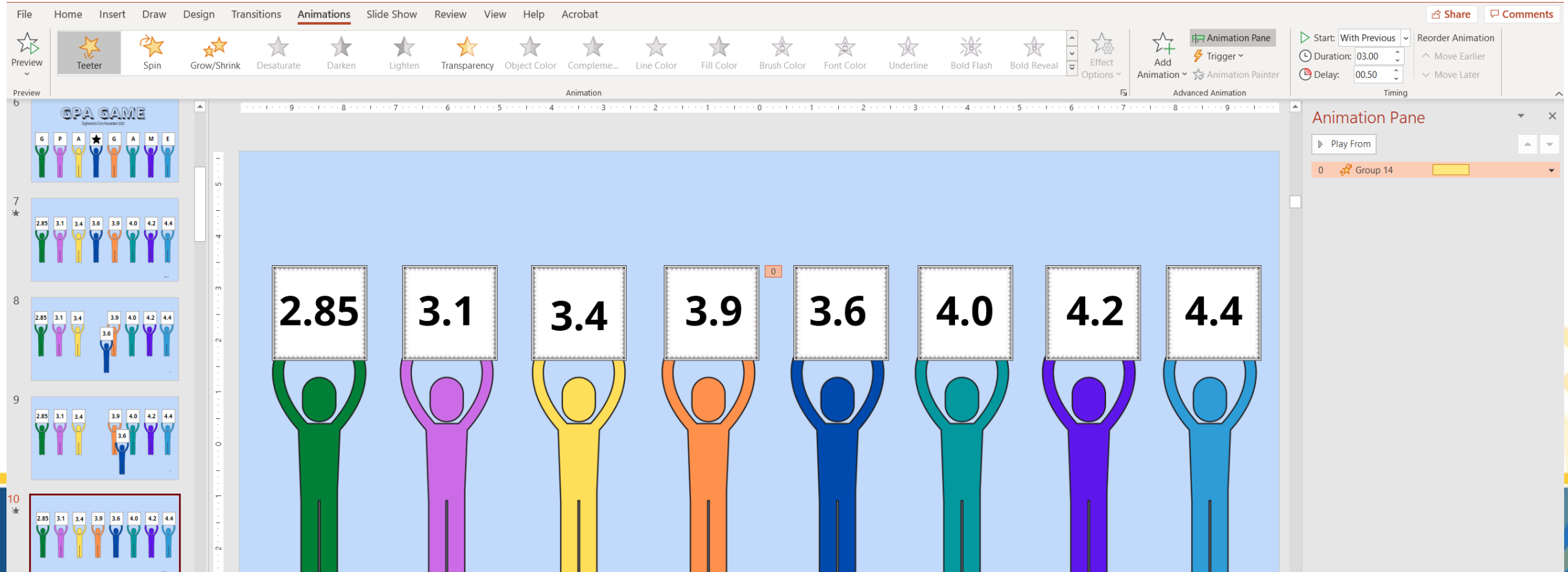






Madness Behind Magic

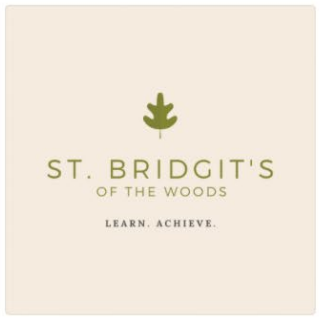
- Animations FTW!
  - Pieces can spin, move up/down, do the Cupid Shuffle
  - Keep animations simple & standardized



Madness Behind the Magic

- Create with Canva (not Canvas)

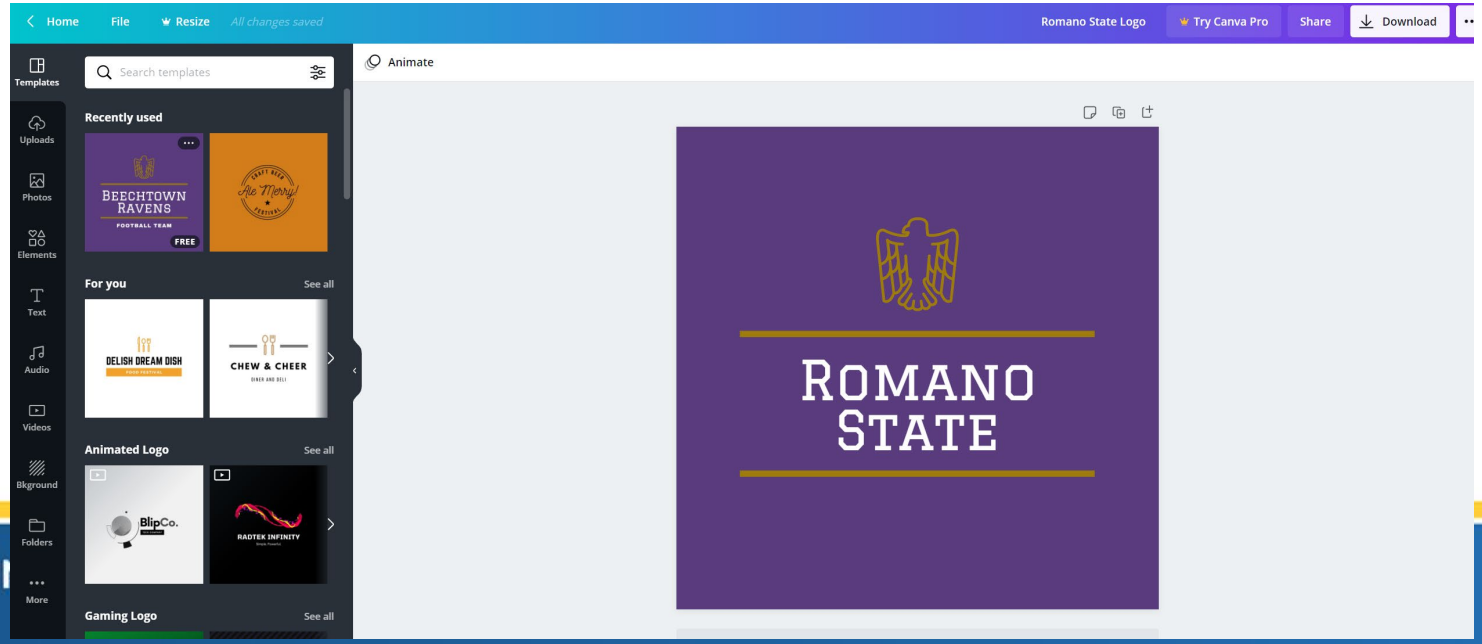
Romano State Logo



St. Bridgit's of the Woods logo

Murphy Institute Logo

Connolly University Logo



Partner Problem-Solving!

- This is works best as an individual project initially
  - Keep track of standard animation and/or transition plans
    - Type & timing

But then…

- Have someone else walk through the entire presentation to check for missing or odd animations
- Is this a ‘me’ issue or a presentation issue?
  - Have someone else help you see if the tiny issues you notice are noticeable at a macro level!

Questions? Comments? Ideas?

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